A DEMONSTRATION ON THE APPLICATION OF CC MARKUPS MARKUPS ASSIGNMENTS AND OVERHEAD SPREAD

CC MARKUPS

The following details application of Markups at the Cost Category level

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t Help Chat UnLocked	
Window List	Section Names Resource Library SaveAs Template Account Codes ExpandCC+ Search
Title A Demonstration of	of How to apply Markups, Assignments, Overheads
Sub-Title	Quants 2
Location	Rates 2 Costs 0
stimator Job	Number Bid Currency Australian Dollars
🖊 Backup on Close 📃 Secure Pr	roject 🗹 Initially Show Resource MORE Documents
	Double click on OR select then press 'Enter' to edit a section
	click on the MORE button in the Project Window
	Project Measure/Costs
	Unit Quantity
	Bid Currency Symbol \$ Define Currencies
	Base Cost Date
	Cost Code Settings
	Cost Category Description % Markup
	MA MATERIALS
	TM TEMP MATS Enter the desired
	Markup against the
	appropriate CC
	PO PLANT OWNED
	SC SUBCONTRACT
	Define SubCategories Use Subcategory Markups
	Cancel Changes Print Accept Changes
	Click 'Accept Changes'
	when done

Here is the Printout for the 'CCA' Section with 'Detailed', 'Include Markups', and 'Include 'CC' Breakdowns' options ticked.



MARKUPS AT THE SECTION LEVEL

The following details application of Markups at the Section Level.

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						Double	e click on	OR select then	press 'En	ter' to (edit a section				
₹ ₹	~		Bill Item	s as source	for Bill Iten	n Assignme	ents								
	2	26													
	со	SEC	TION N	IAME						UNIT	QTY	RA	TE	COST	%MU
	"BAD) Bill	ltems a	s destinati	on for Bill	Item Ass	ignments								
	BAS	BIII	Items a	s source to	or Bill Iten	n Assignn	nents								
	CAD	Cos	t Items	as destina	tion for C	ost Item /	Assianme	nts							
	CAS	Cos	t Items	as source	for Cost I	tem Assig	gnments								
	CCA	Cos	t Categ	ory Adjus	ments	ation Low	-1							600	
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												Edit ti	ne Sectio	on Names and	
											(in the	%MU cc	arkup required	
												adjac	ent the d	esired Section	
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Here is the Printout for the 'Estimate Summary' with 'Detailed', 'Include Markups', and 'Include 'CC' Breakdowns' options ticked.



MARKUPS AT THE COST ITEM LEVEL

The following details application of Markups at the Cost Item level.

NOTE:

These Markups will override the Section Markup if it has been defined.

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E	xit He	Ip Chat		UnLocked	Project Edit	Worksheet Detail	t as Default Apply	Vetting Settings Program F	Key Auto Resize Cell Height	
					IMA - Example of N	larkups applied at	the Cost Item.		Docur	nents
A A	53	30								
	DESCR	RIPTION				UNIT	QTY	RATE	COSTE N	IU A
	Cost ite	em #1 wi	th 10% m	arkup defi	ined	m2	10.00	100.00	1,000 1	0 👘
	Cost ite	em #2 wi	th 15% m	arkup app	olied	m	10.00	20.00	200 Here are the Markups applied against each of the Cost Items	5

Here is the Printout for the 'Estimate Section IMA' with 'Detailed', 'Include Markups', and 'Include 'CC' Breakdowns' options ticked.

Section:IMA - Example of Markups applied at the Cost Item Level PROJECT:A Demonstration of How to apply Markups, Assignments, Overheads DA SubTitle: CCSi												COMF DATE:Wed Jul 30 15:14:3(Bid Currency:Austr	ANY: CCSI EST 2008 alian Dollars			
BQREF DESCRIPTION Cost item #1 with 10% markup defined Cost item #2 with 15% markup applied	m2 m	QTY 10.00 10.00	RATE 110.00 23.00	COST N 1,000 1 200 1	U ASS 0 5	IGN C	DH Mhrs	LA	MA	ΤM	PE	PO	SC	Other CC ADJ MARKUFA 1,000 100 200 30	SSIGNEADJCOST O/HEAD 1,100 230 Here are the Cost	230 E BID 1,100 230
	·		·													

BILL ITEM ASSIGNMENTS

Remember - these assignments are made using the '>>%bqref%' protocol.

Firstly, here are the **destination** Bill Items in the Section Worksheet 'BAD'. Note that it is not necessary for these items to have a cost, and they should not have any assign flag Also be aware that the **BQREF** is **case dependent**.

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		Window	V List	r	Edit Colours/Fonts	Modify Structure	Set as Default	Apply Settings	Program FKey	Auto Resize	Cell Height	
					"BAD - Bill Items as	destination for	r Bill Item As	sign 🛟	•	(Documents	
A A	5	30										
	BQR	EF	DESCRIPTI	ON			UNI	Г	QTY	RATE	COSTF	MU
	1/1A	L	This is the elsewhere	first bill ite	m which will receive	assigned mon	ey from Item				200	
	1/1b		This is the from elsewh	second bil here	II item which will rec	eive assigned	money Item					

Now here are the **source** Bill Items in Section Worksheet 'BAS'. These items must have assign flags using the '>>%bqref%' protocol entered in the ASSIGN column against the item, but it is not necessary for them to have BQREF's.



Danci	BEGGHI HON	01111	Set 1	10416	00011	1110	Roolan	011
	Bill item #1 which will be assigned to '1/1A' - this item has no build-up so it's cost will be allocated to the 'OTHER' cost category	ltem			300		>>1/1A	
	Bill item #2 which will be assigned to '1/1b' NOTE: This item has been 'built-up' with resources to demonstrate how the 'CC' breakup is maintained through the assignment	m	100.00	4.00	400		>>1/1b	
	Bill item #3 which will be assigned to 1/1A- this has a build-up COST so it's CC breakdowns are known	ltem			300		>>1/1A	
					1			

Here is the build-up for this item to show it's CC breakdown 2 18 ► DESCRIPTION CC UNIT CALC RATE RC QTY CO Dollar cost of material DCOM 150.0000 MA 150 150.00 1.00 \$ DCOL LA Dollar cost of labour 250 250.0000 1.00 250.00

Here is the Printout for the 'Estimate Section 'BAD' with 'Detailed', 'Include Markups', and 'Include 'CC' Breakdowns' options ticked.



COST ITEM ASSIGNMENTS

Remember - these assignments are made using the '>%PoolLabel%' and '<%PoolLabel%' protocols, with at least one of the destination cost item have a non-zero cost. Firstly, here are the **destination** Cost Items in the Section Worksheet 'CAD'. Note that it is necessary for these items to have a cost, they have to have an assign flag using the '<% **PoolLabel**%' protocol, but are not required to have a BQREF.



Now here are the **source** Bill Items in Section Worksheet 'CAS'. These items must have assign flags using the '>% **PoolLabel**%' protocol entered in the ASSIGN column against each item, but it is not necessary for them to have BQREF's.

0			Markup Tutorial – Editing Section : CAS	-Cost	Items as sourc	e for Cost Ite	em Assignments		
	(?) Help	Chat	LookUp UnLocked Project Fdit Worksheet Defaults Sw	stem 🚺	Vettina f {}	<=>	TI		
	Winde	ow List	Edit Colours/Fonts Modify Structure Set as Default	Apply Se	ettings Program FKey	Auto Resize C	ell Height		
			CAS - Cost Items as source for Cost Item Assig	ınm	•	C	Documents		
A A	6	30							P
	BQRE	F	DESCRIPTION	UNIT	QTY	RATE	COSTE N	MU I	ASSIGN
			Cost Item #1 with an assign flag to assign it's cost to the Pool of money labelled 'abc' It does not have it's CC Breakdowns defined	item			200		>abc
			Cost Item #2 with an assign flag to assign it's cost to the Pool of money labelled 'abc' It DOES have it's CC Breakdowns defined	m2	10.00	140.00	1,400	:	>abc
			Cost Item #3 with an assign flag to assign it's cost to the Pool of money labelled 'xyz' It does NOT have it's CC Breakdowns defined	ltem			1,000		>xyz

Here is the Printout for the 'Estimate Section 'CAD' with 'Detailed', 'Include Markups', and 'Include 'CC' Breakdowns' options ticked.

Sectio	n:CAD - Cost Items as destination for Cost Item	n Assi	gnments				do.									COMP	ANY: CCSI
PROJE	CT:A Demonstration of How to apply Markups, A	ssignr	ments, Ove	erheads			200							DA	TE:Wed Jul:	30 16:41:08	3 EST 2008
SubTitle: Bid Currency:Aust															ency:Austra	alian Dollars	
BQRE	DESCRIPTION	UNIT	QTY	RATE	COST	Mhrs L	A MA	TM	PE	PO	SC	Other	CC ADJ	MARKUP ASSIGNE	ADJCOST	O/HEADS	BID
	Destination Cost Item #1 which will receive an assignment from the Pool of assigned money with the label 'abc'	Item			534	26	200					68	20	553	554		554
	Destination Cost Item #2 which will also receive an assignment from the Pool of assigned money with the label 'abc'	Item			1,069	53	3 400					135	40	1,107	1,109		1,109
	Destination Cost Item #3 which will receive an assignment from the Pool of assigned money with the label 'xyz'	Item			144							144		143	144		144
	Destination Cost Item #4 which will also receive an assignment from the Pool of assigned money with the label 'xyz'	Item			859							859		857	859		859
	Total of This Section (\$)				2,606	80	600					1,206	60	2,660	2,666		2,666
Markup Tuto	tal																CAD/1